EECS 448: (Fall 2016)

“Team One” Final Project:

User Manual

Members:

Logan Ayer

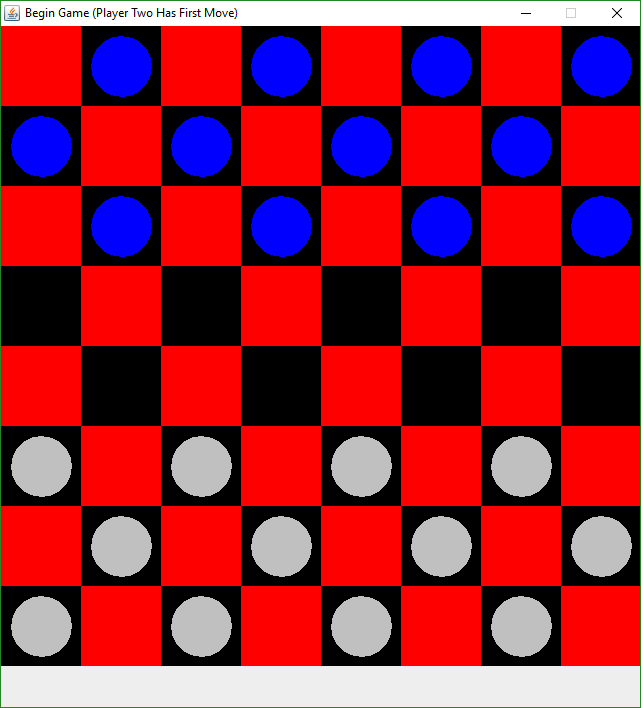
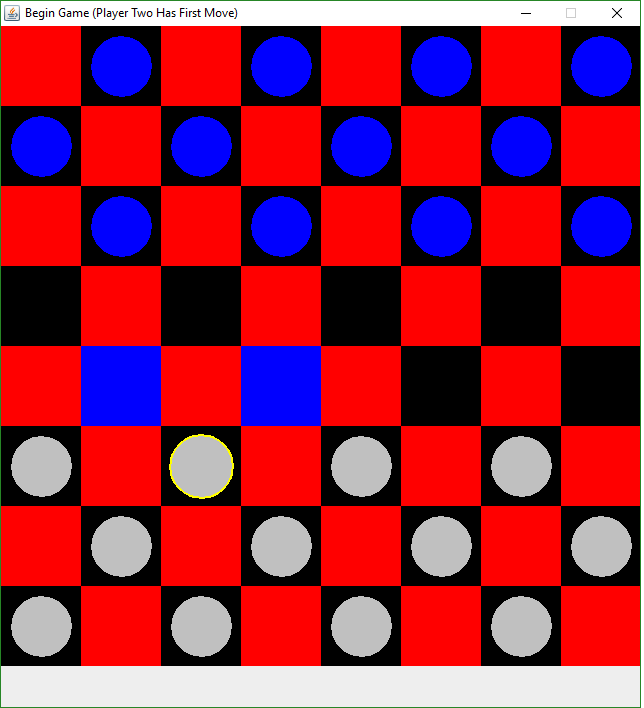
Matthew Bauer

James Muoghalu

Luke Weaver

Welcome Screen

Checkers Game

* This picture represents the beginning of the game at the time when both players have connected to a game session.
* Player Two is the player whose pieces are at the bottom of the board and is the one who will have the first move.
* Users will interact with the game by clicking on the spaces that contain a circular game piece.
* When a player hovers the mouse cursor over one of their own pieces, the piece will have its border highlighted in yellow.
* When a player clicks on one of their pieces, the available locations for that piece to move will be colored blue on the board.
* This image represents the board when Player Two has clicked on the second piece within the sixth row.

Ending Screen